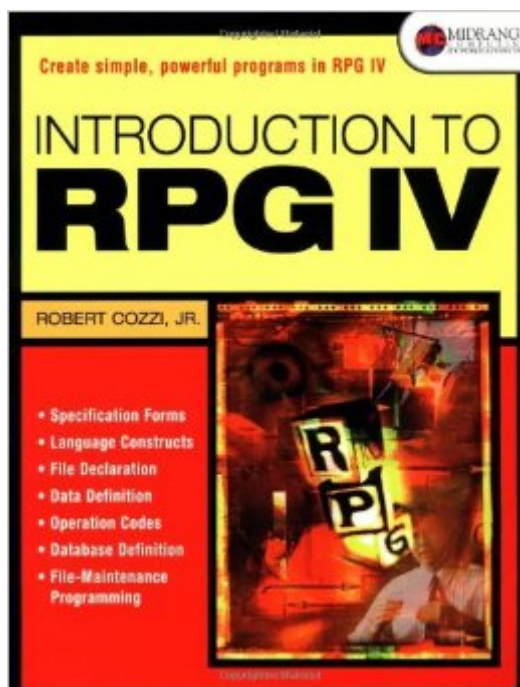


The book was found

Introduction To RPG IV



Synopsis

Now you can come up to speed quickly on the basics of programming in RPG IV-the modern modular AS/400 programming language that has gained acceptance worldwide. Completely up-to-date with all the new RPG IV features, this book tells you everything you need to understand the modern constructs of RPG IV, including figurative and named constants, operation extenders, and free-format expressions. You'll discover how to perform basic programming tasks such as opening files, processing data, communicating with the user, controlling workflow, and calling other programs. A must-have book for all beginning RPG IV programmers!

Book Information

Paperback: 304 pages

Publisher: Midrange Computing; 1st edition (December 1, 1997)

Language: English

ISBN-10: 1883884462

ISBN-13: 978-1883884468

Product Dimensions: 9.3 x 6.9 x 0.6 inches

Shipping Weight: 1.1 pounds

Average Customer Review: 2.7 out of 5 starsÂ Â See all reviewsÂ (3 customer reviews)

Best Sellers Rank: #2,433,310 in Books (See Top 100 in Books) #50 inÂ Books > Computers & Technology > Programming > Languages & Tools > RPG #16986 inÂ Books > Computers & Technology > Software #40996 inÂ Books > Science & Math > Mathematics

Customer Reviews

The book has some really great definitions, but needs to be more user friendly for the beginning programmer. I found it hard to follow. The book came with a diskette which I never used, nor did the book explain how to. The first 2 sample programs are good. There are also a few errors in the sample programs that even the programmers here where I work couldn't help with. The book needs a little more work in order for the beginner to understand.

this book shows all signs of being quickly thrown together with no editing or proofreading. From chapter one the text and source in the book has glaring errors that make it almost useless the the beginning RPG programmer.

I come from Cobol on AS400.Looks like a good place to start.describe all the little things in regard to

work with AS400.

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